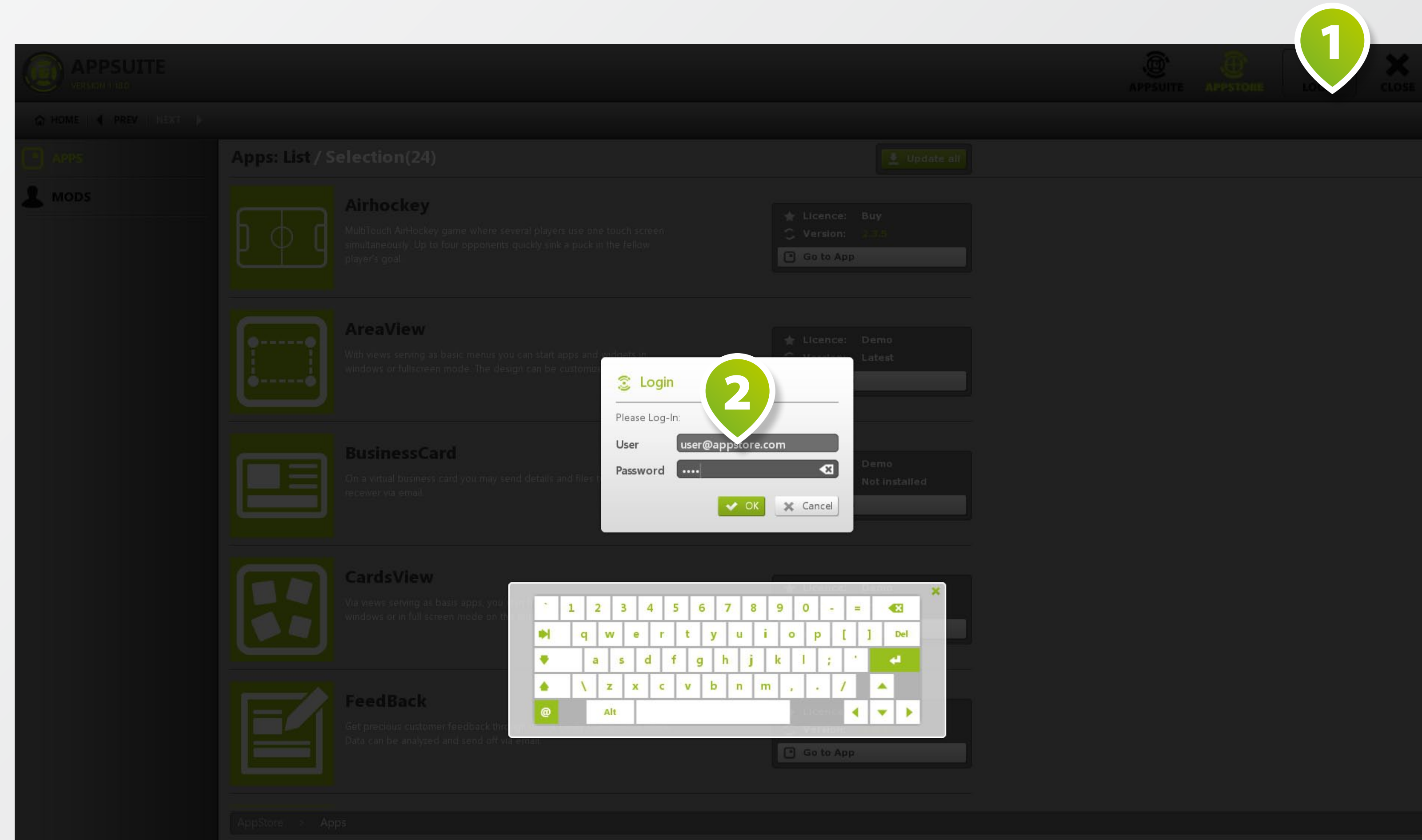


APPMANAGER: INSTALL PROJECTS

LOGIN

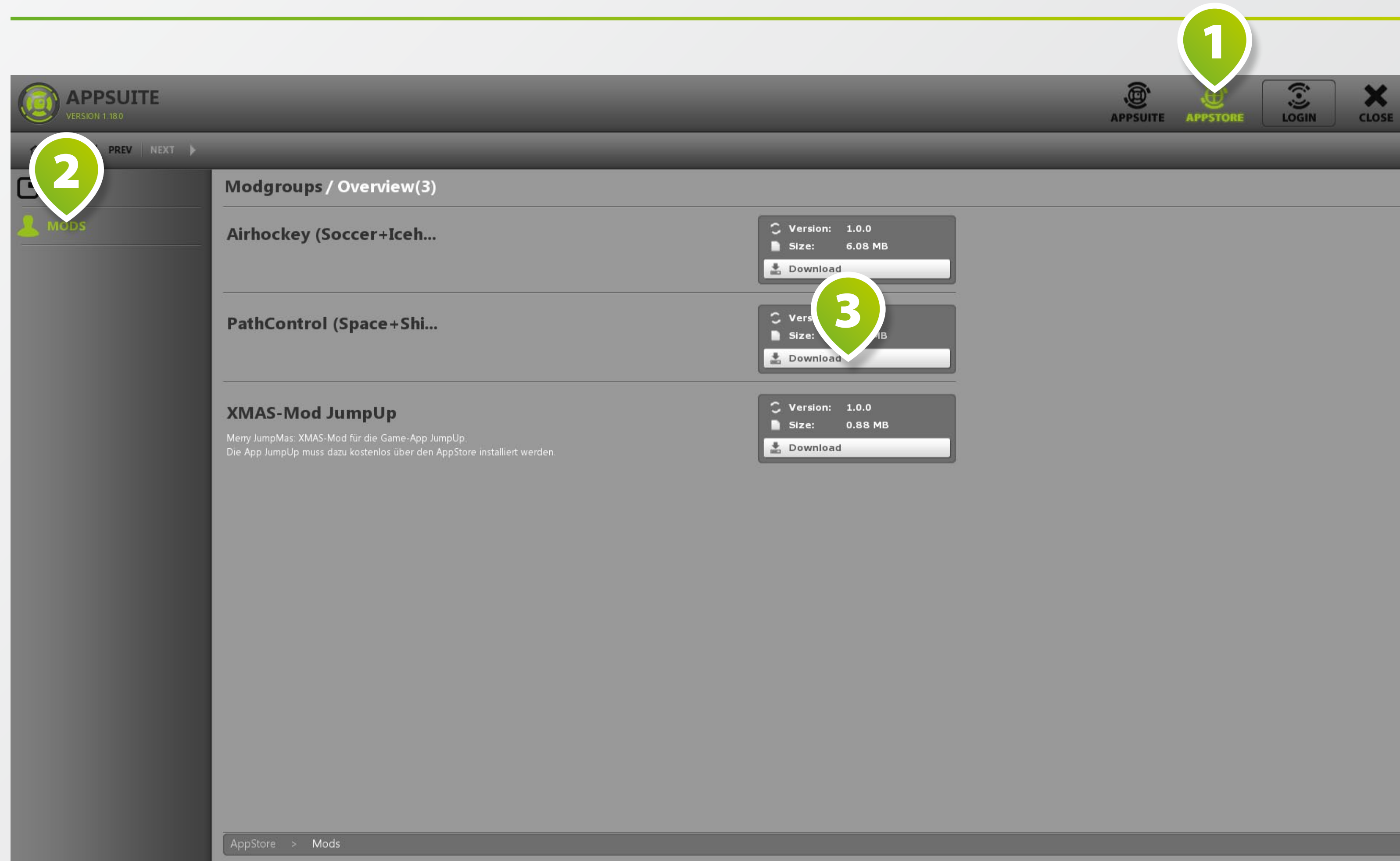


Start AppSuite and go to AppManager with key <M>.

Tap on the top right **LOGIN BUTTON 1** to open the **LOGIN DIALOG 2**.

Enter your credentials to **log in** with your existing appstore user account.

DOWNLOAD PROJECT (MODGROUP)



Switch to **AppStore** with the respective **BUTTON 1** on the top right, then select **MODS** in the main menu on the left **2**.

Choose your desired mod in the mod list and tap on the **DOWNLOAD BUTTON 3** in the right box.

START PROJECT (MAIN VIEW)

1

2

3

4

APPSUITE

VERSION 1.18.0

HOME

PREV

NEXT

VIEWS

SERVICES

SETTINGS

Views / Overview

+ New View

Modgroup	Title	ViewApp	Mods	Active
System-View			203	<input type="radio"/>
AppSuite_PublicDemo	AreaView	AreaView	18	<input type="radio"/>
AppSuite_PublicDemo	GAMES	MatrixView	4	<input type="radio"/>
AppSuite_PublicDemo	MatrixView	MatrixView	18	<input type="radio"/>
AppSuite_PublicDemo	MULTIMEDIA	MatrixView	5	<input type="radio"/>
AppSuite_PublicDemo	OFFICE	MatrixView	3	<input type="radio"/>
AppSuite_PublicDemo	VIEWS	MatrixView	4	<input type="radio"/>
AppSuite_PublicDemo	WIDGETS	MatrixView	7	<input type="radio"/>
AppSuite_PublicDemo	_MAIN_PucksView	PucksView	6	<input checked="" type="radio"/>
eyefactive	CardsView	CardsView	9	<input type="radio"/>
eyefactive	Games	MatrixView	4	<input type="radio"/>
eyefactive	MatrixView	MatrixView	18	<input type="radio"/>
eyefactive	Multimedia	MatrixView	8	<input type="radio"/>
eyefactive	PucksView (All)	PucksView	5	<input type="radio"/>
eyefactive	Widgets	MatrixView	5	<input type="radio"/>
eyefactive	yourcompany	MatrixView	0	<input type="radio"/>
eyefactive_APPS	SocialStream	SocialStream	0	<input type="radio"/>
eyefactive_FULLHD	APPS	MatrixView	11	<input type="radio"/>
eyefactive_FULLHD	MAIN	PucksView	6	<input type="radio"/>
eyefactive_FULLHD	PRODUCTS	MatrixView	3	<input type="radio"/>

AppSuite > Views

Switch back to to AppSuite 1 and select **VIEWS** in the main menu on the left 2.

Activate the main view of the newly installed modgroup by tapping on the respective **RADIO BUTTON** 3.

Close AppManager 4 to start your new project.