

MY FIRST PROJECT



SCROLL / SWIPE

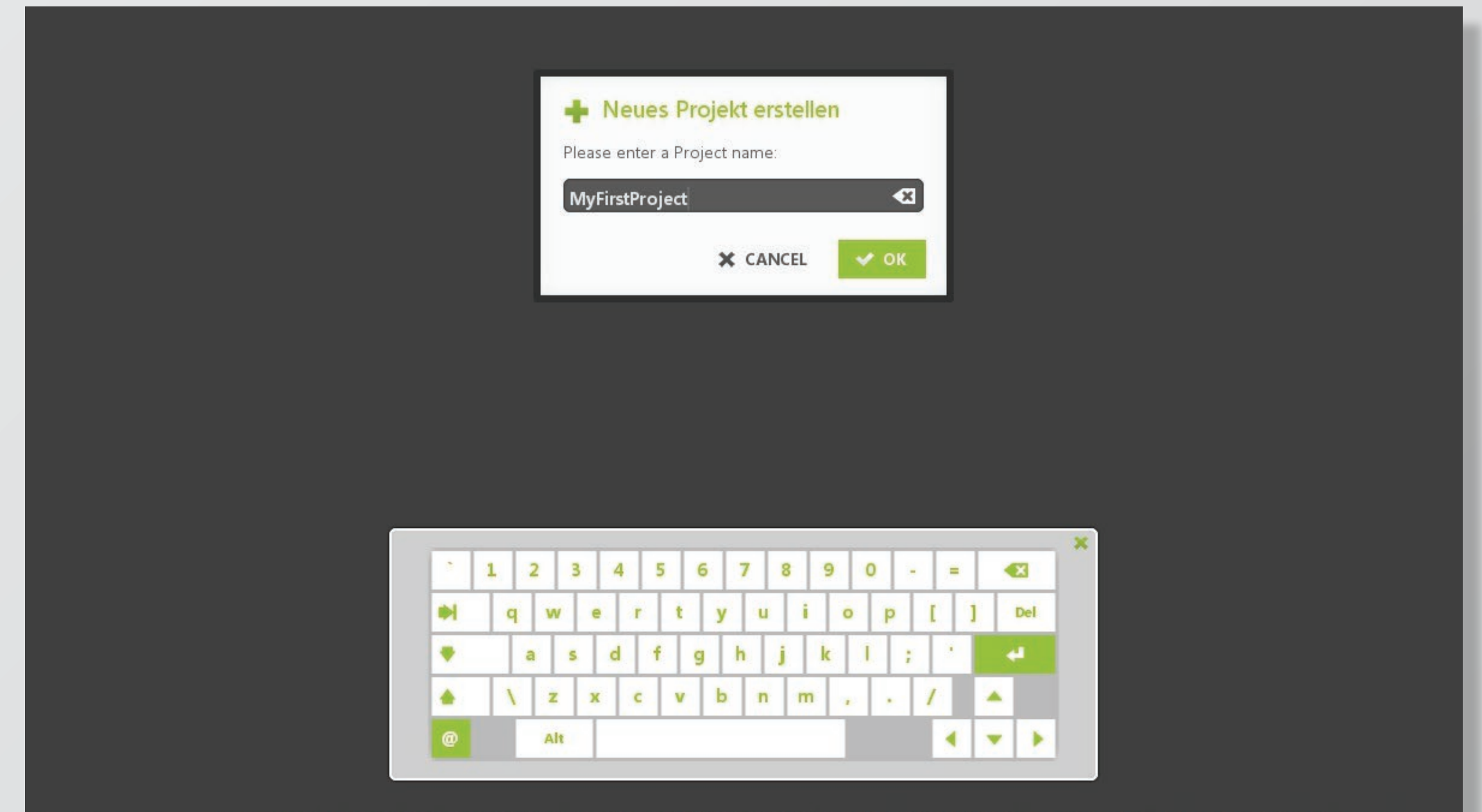
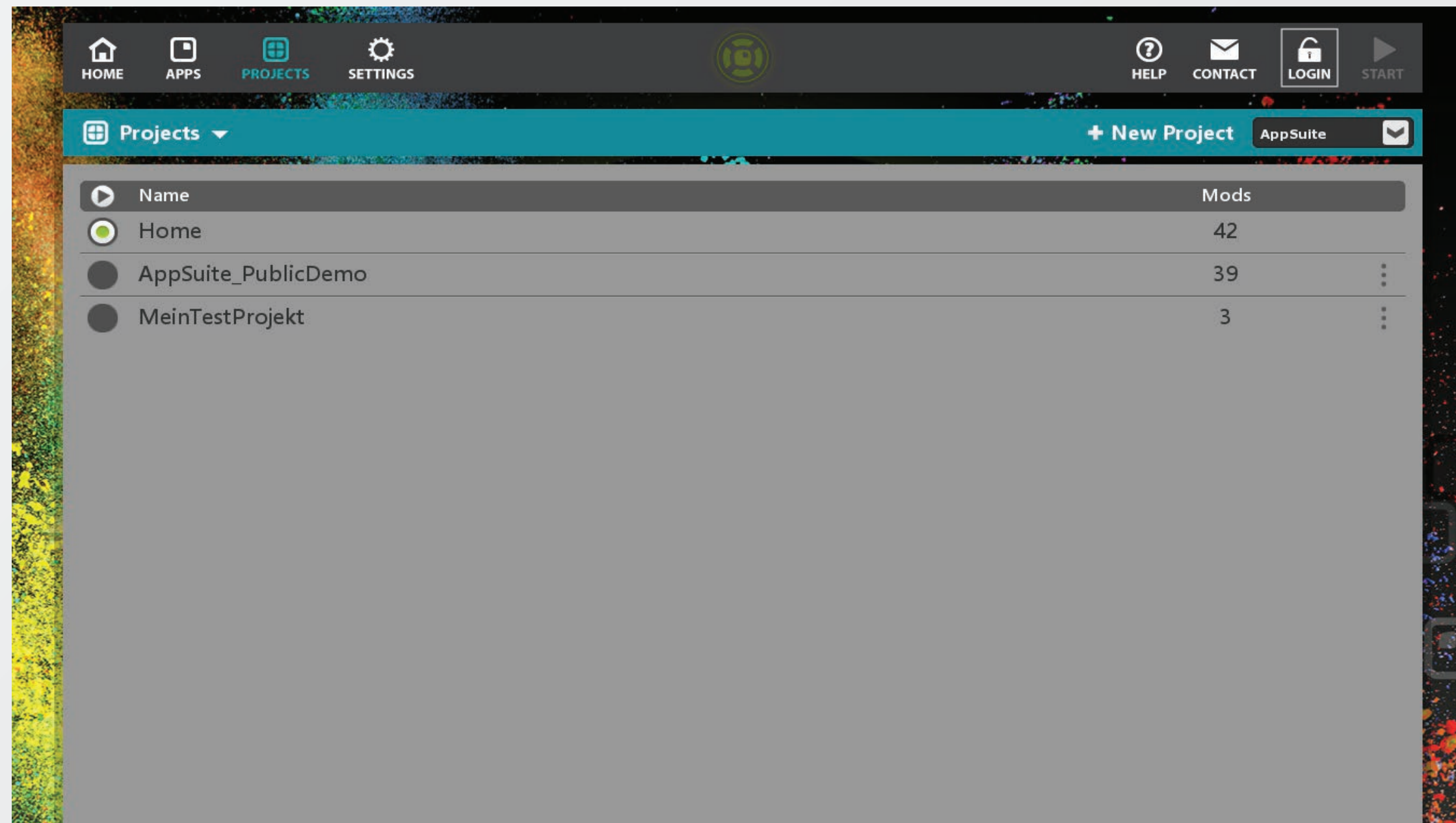
PRECONDITIONS



To go through this tutorial following preconditions should be met:

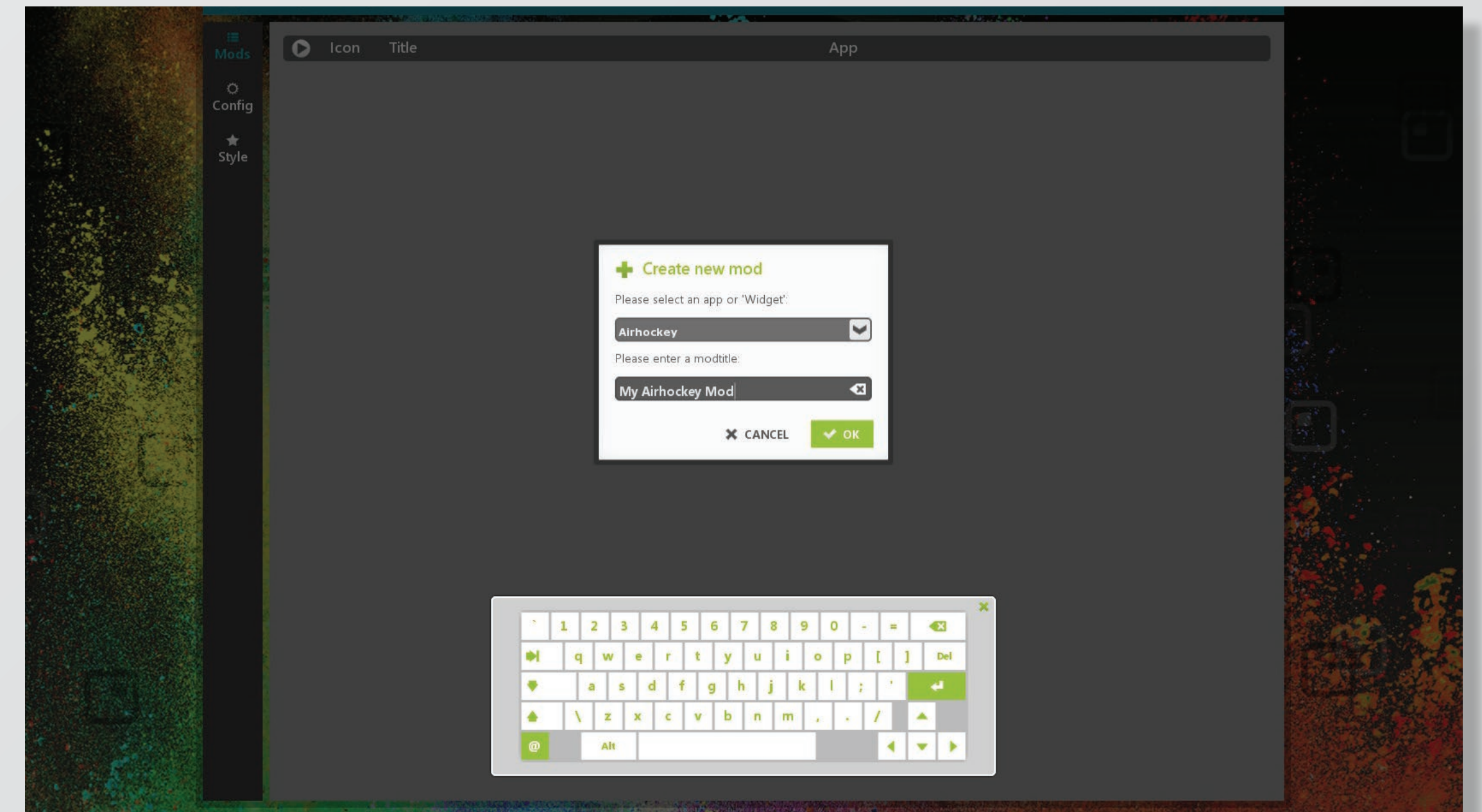
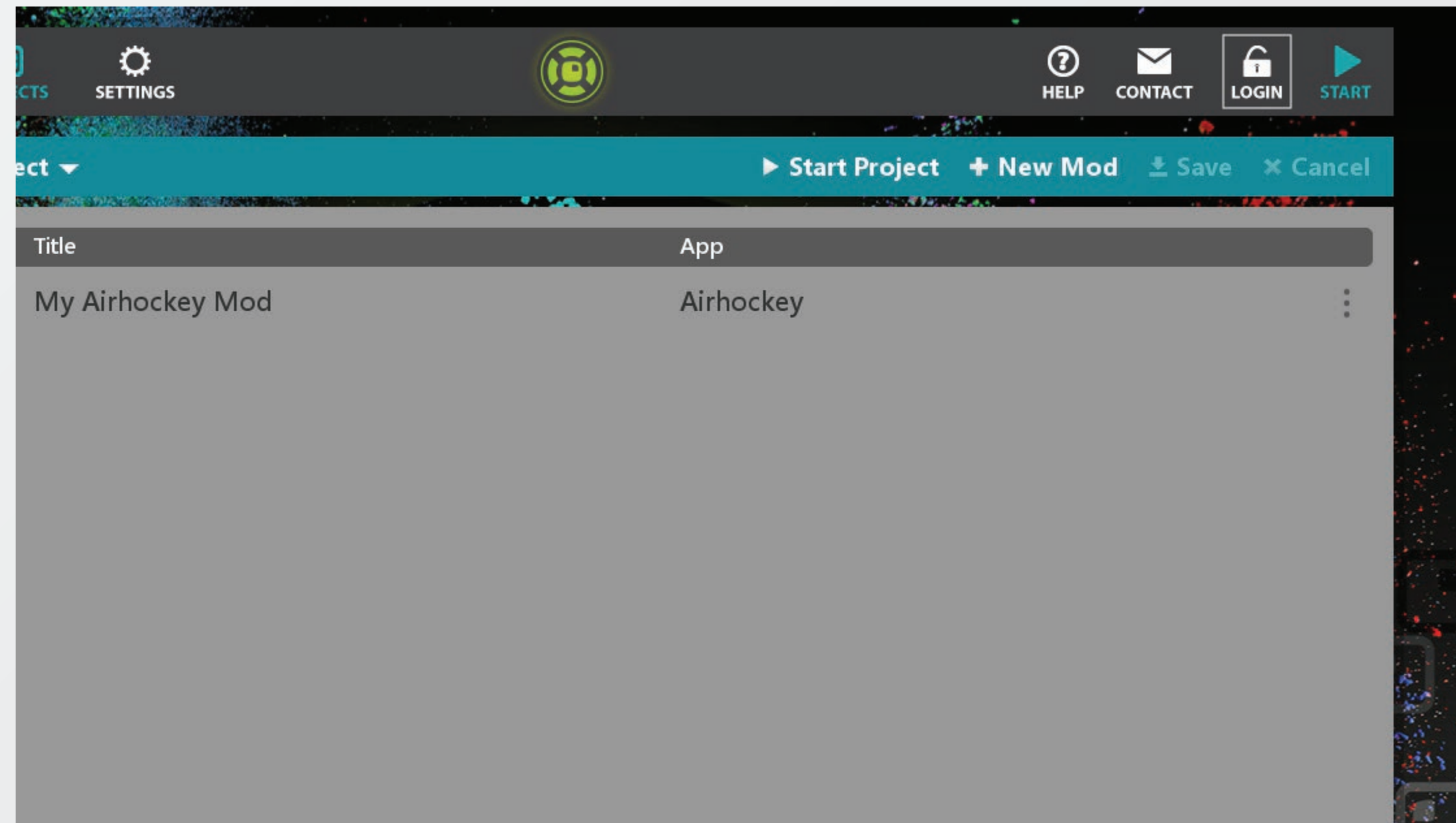
- 1.) AppSuite has been installed
- 2.) App AirHockey has been installed

STEP 1: CREATING A PROJECT



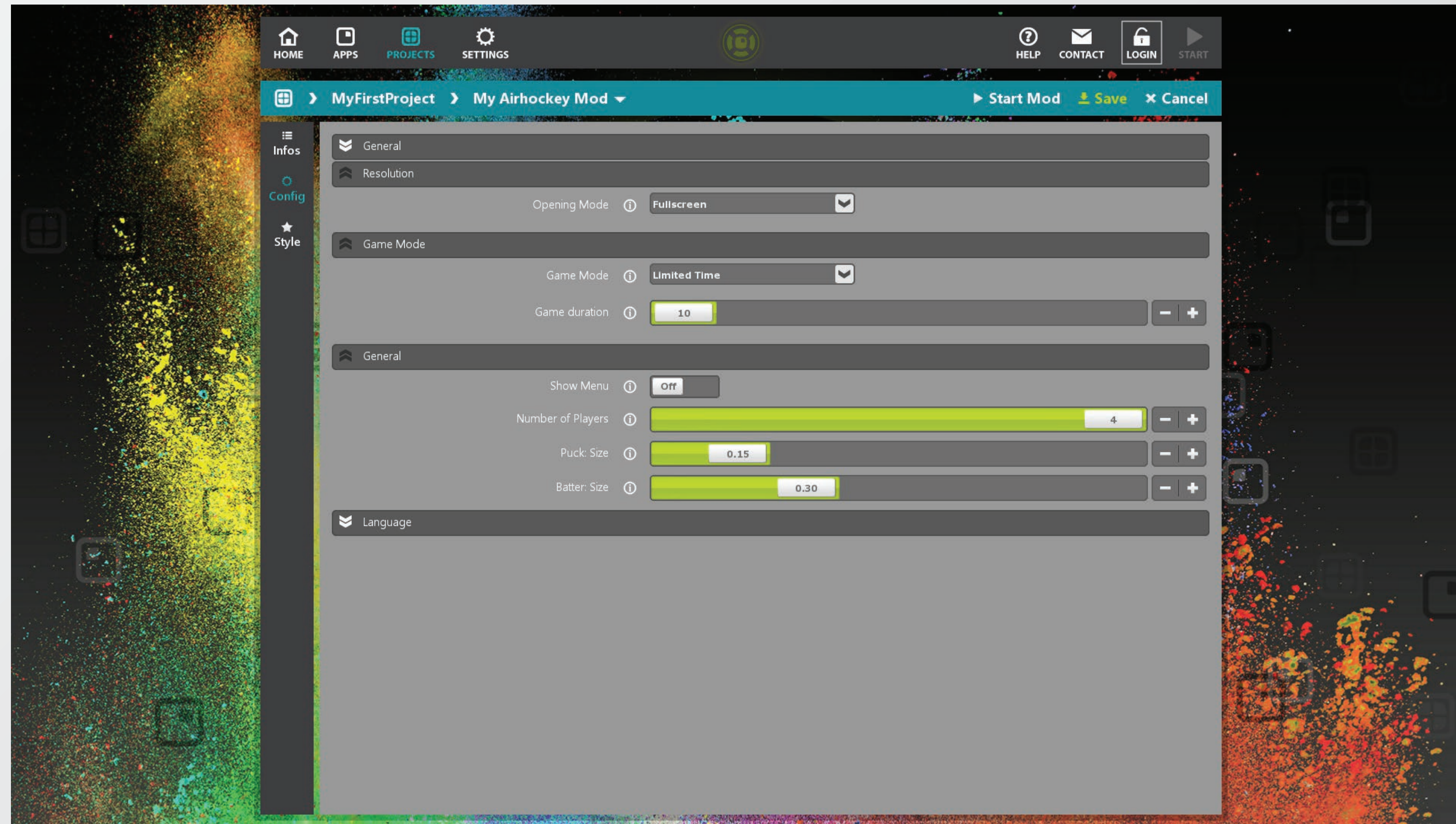
Change to the section **PROJECTS** and tap on **NEW PROJECT**. Name the project "**MYFIRSTPROJECT**".

STEP 2: CREATING A MOD



Tap on **NEW MOD**. Select the app **AIRHOCKEY** and name the mod “**MYAIRHOCKEY MOD**”. The newly created mod opens automatically after confirmation.

STEP 3: CUSTOMIZING A MOD

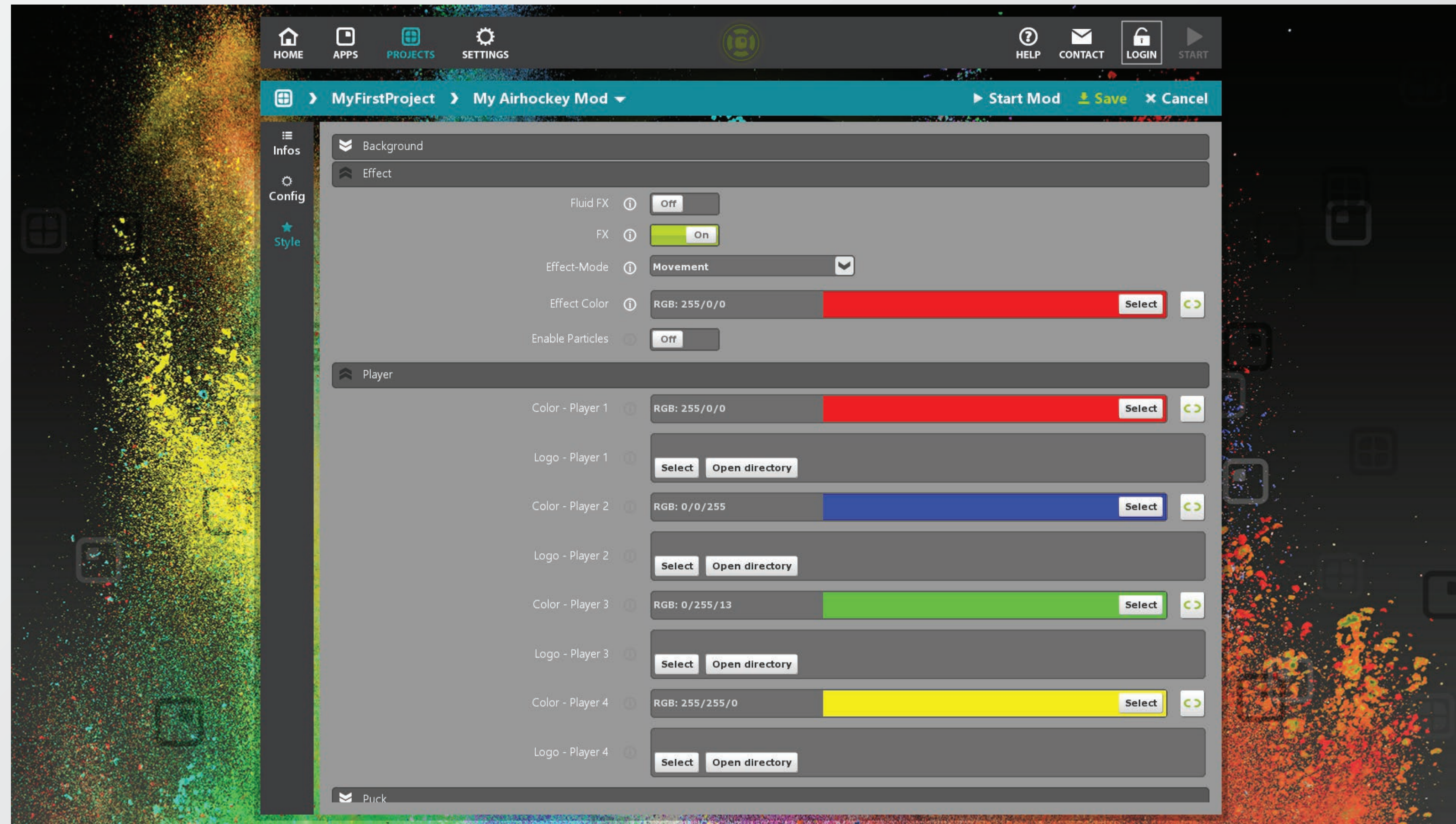


Tap **CONFIG** on the left to enter the basic settings of the mod.

Change the game mode to: **LIMITED TIME**.

Set the number of players to **4** in the category **GENERAL**.

STEP 3: CUSTOMIZING A MOD

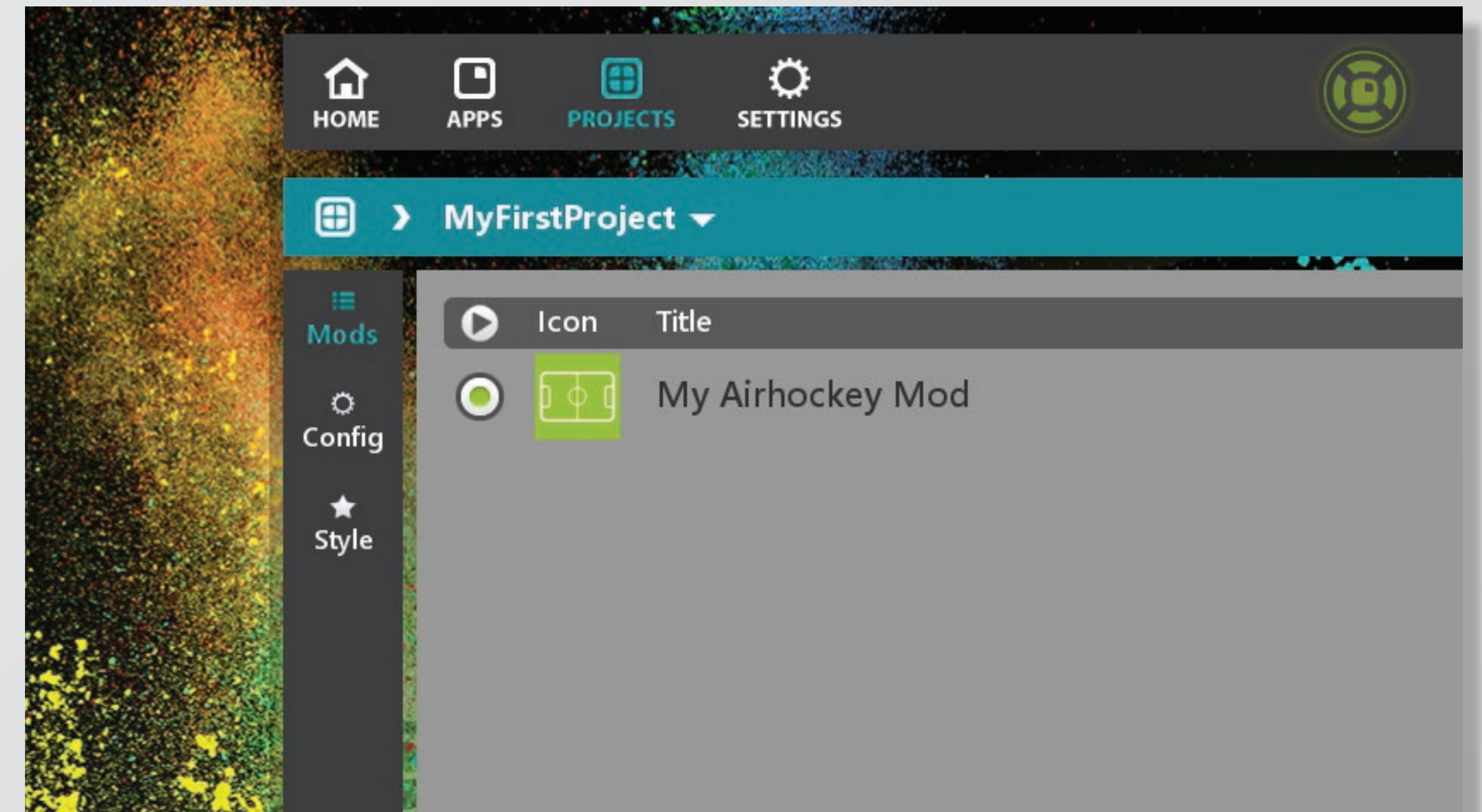
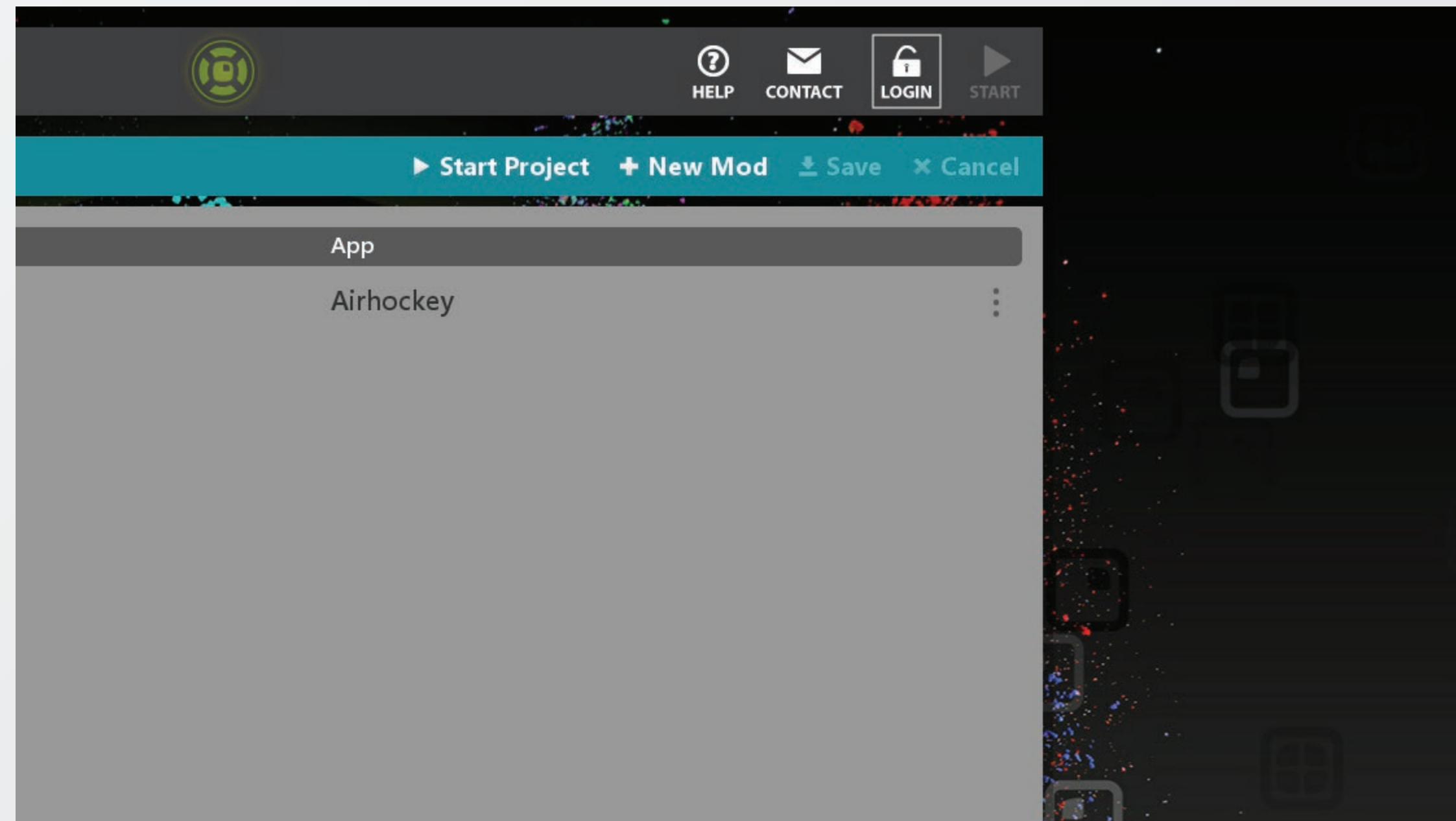


Tap **STYLE** on the left to edit the visual settings of the mod.

Select your background image. Change to the category **BACK-GROUND** and tap **SELECT** background image.

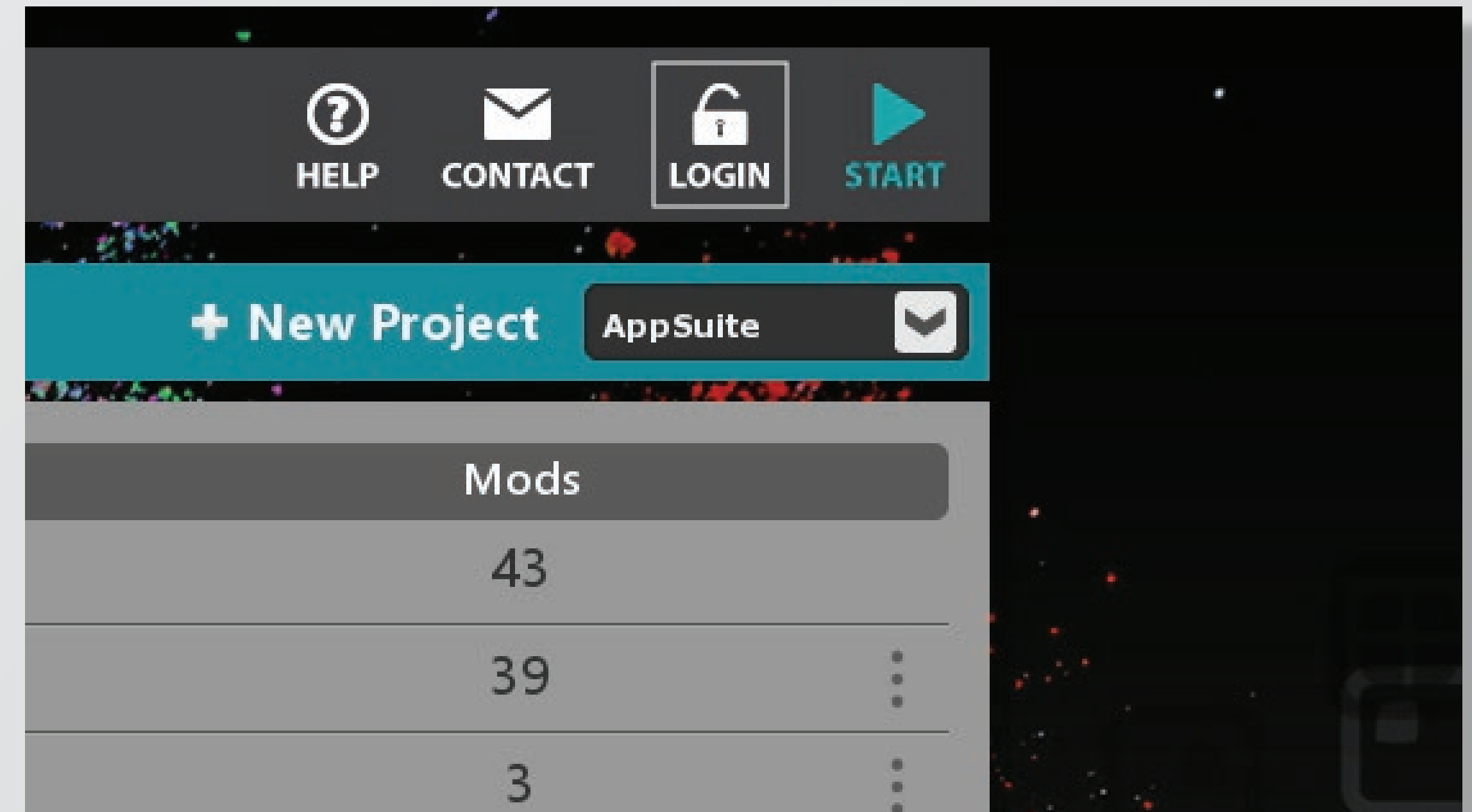
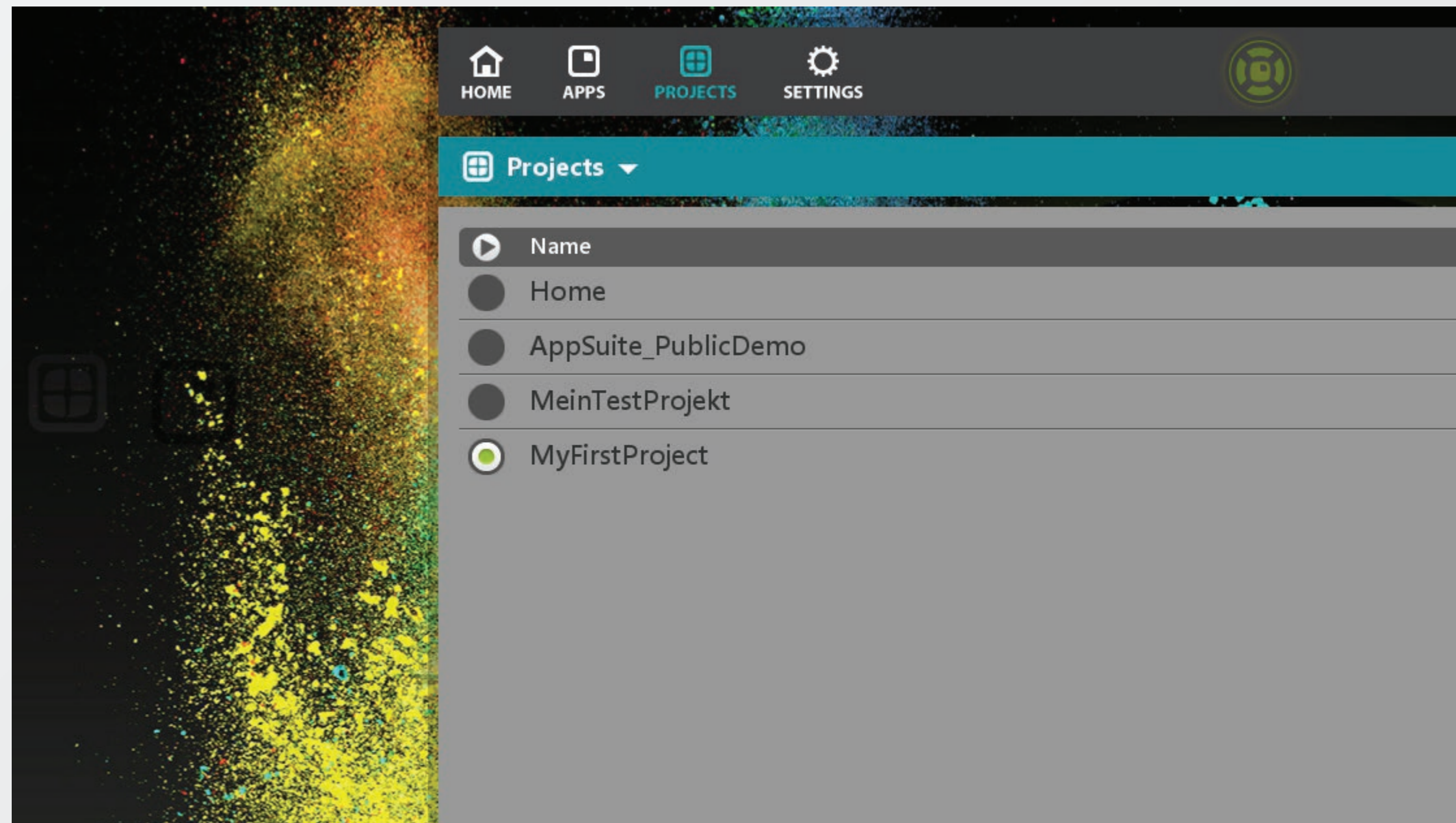
Choose and assign an individual color to each player. Change to the category **PLAYER** and select the colors.

STEP 4: SAVING



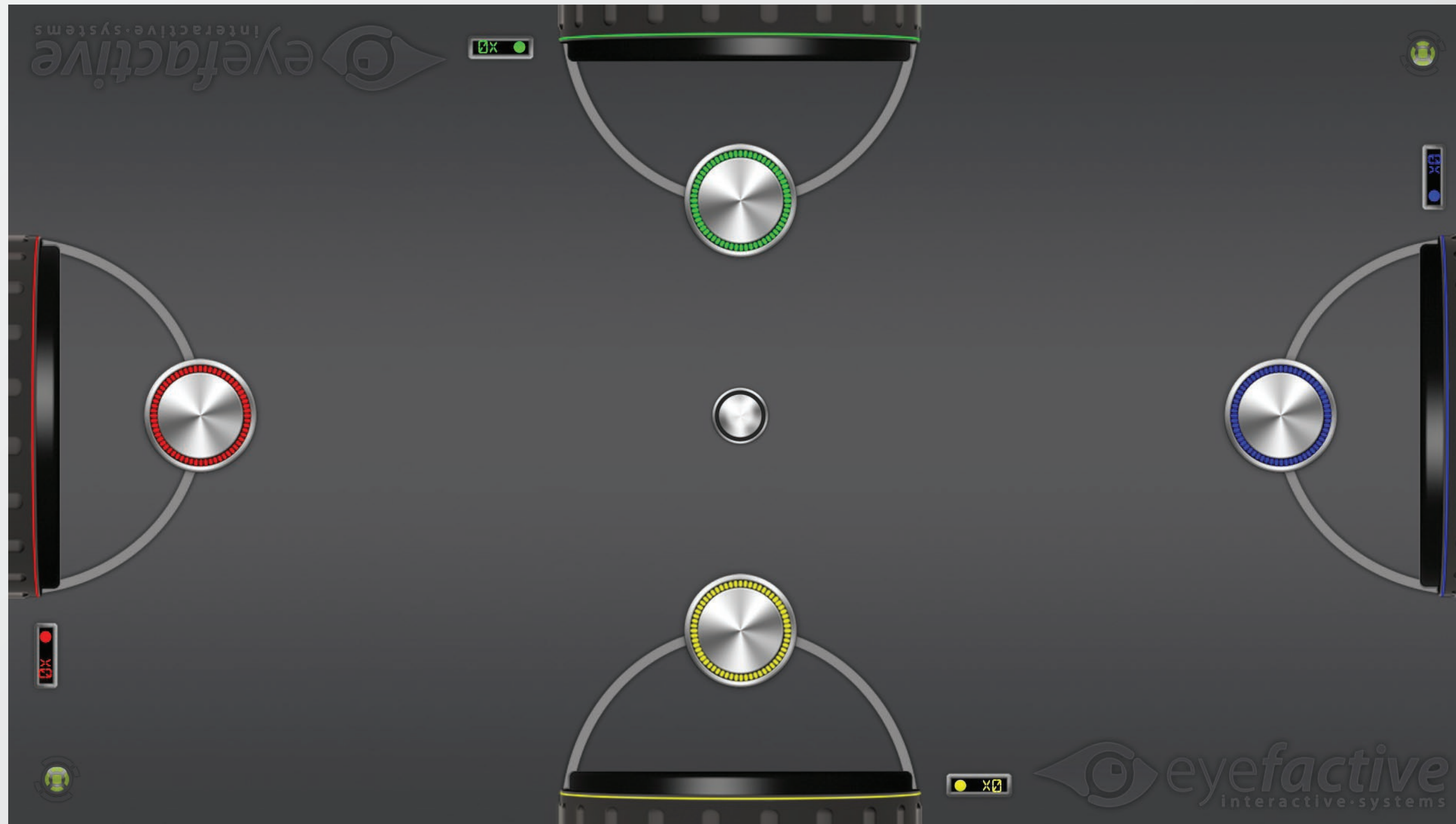
SAVE your settings. Now your first mod is automatically specified as the default launch pad for your project.

STEP 5: ACTIVATION AND TESTING



Now also set “**MYFIRSTPROJECT**” to Standard in **PROJECTS** to automatically start it with AppSuite. Then tap **START** to test the project.

READY



Congratulations, you have just created and customized your first mod!

You may create even more mods in AppManager and add them to your project.